

BEHAVIOUR

One of four 'physical/functional' domains concerning biological function and physical wellbeing.

Behaviour is the way in which an animal behaves in response to a particular situation or stimulus. Examples of horse behaviour include playing, eating and sleeping. Have you seen any of our residents do this today? A horse's behaviour may reflect how it's feeling; horses may squeal and play when they're happy and excited. They may run away if they are scared.

Can express behaviour

Can't express behaviour



Mutual grooming
(Aww!)



Toys
(Fun, mentally stimulating
and encourage
natural behaviour)



(Scan this code to watch our
residents enjoy playing with
their toys.)

Restricted
(can't run/escape
from threat)



Little room to
exercise



No environmental
enrichment
(e.g toys, mirrors)

Alone



Here at Redwings...

We want our residents to live and behave as naturally as possible. We make sure they have large paddocks to run around in with their companions. We use enrichment to enhance their lives, especially when stabled.